
Wild Blue Yonder
Episode 1: 50 Years of Gs and Jets

Windows version 1.0
8/31/94

Please read the following for important last-minute troubleshooting information.

Installation

- QuickTime Installation

The Wild Blue Yonder Installer checks for the existence of QuickTime for Windows on your system. If you do not have QuickTime, the Installer will create a directory called \QTW and copy QuickTime for Windows into it. It will then modify the "path" statement in your AUTOEXEC.BAT file to point to the QTW directory.

The Installer will prompt you to reboot your system after it's finished installing.

- CD-ROM Driver Installation

If the command that installs the CD-ROM driver for your CD drive is not the first line in your CONFIG.SYS file, Wild Blue Yonder may suffer from frequent, long system pauses. Please check your CONFIG.SYS file to make sure that this driver is loaded before any other devices.

Memory Requirements

- Memory Managers

Wild Blue Yonder will run with or without a memory manager (such as EMM386.EXE and/or QEMM).

Wild Blue Yonder runs best with EMM386.EXE installed in the following fashion (in your CONFIG.SYS file):

```
DEVICE = C:\DOS\EMM386.EXE RAM
```

If you experience system crashes or lockups, please modify your CONFIG.SYS file to use EMM386.EXE with the RAM parameter as specified above.

- Sound Blaster Sound Cards

Some people running without a memory manager or with QEMM have experienced random General Protection Faults in the Sound Blaster driver (SBSND.DRV or SBPSND.DRV). If you experience General Protection Faults in these drivers, try running Wild Blue Yonder with EMM386.EXE with the RAM parameter as described above.

Sound Card Drivers for Sound Blaster sound cards

Some people using Sound Blaster sound cards have experienced random General Protection Faults in the sound driver regardless of the memory manager used. We have found that Wild Blue Yonder runs best with the original version of the Sound Blaster device driver. We have included this version of the driver on the Wild Blue Yonder disk.

If you experience General Protection faults in the Sound Blaster driver and you have already tried using EMM386 RAM to resolve the problem, you may install the older version of the Sound Blaster driver provided on the Wild Blue Yonder CD-ROM as follows --

From the File Manager, create a temporary directory on your hard drive to store the drivers in. Access the Wild Blue Yonder CD-ROM. If you have a Sound Blaster Pro, drag the file called SBPWU.EXE to the temporary directory you just created on your hard drive. If you have a Sound Blaster Pro version 2, drag the file called SBP2WU.EXE to the temporary directory you just created.

These files contain the Sound Blaster drivers and a Readme for their respective sound cards.

Run the appropriate .EXE file and it will automatically place the drivers and the Readme into the same temporary directory.

To install the drivers, follow the directions in the Readme.

General Sound Support for Director 4.0

A technical document from Macromedia is included on the CD-ROM describing in detail the driver support for Director 4.0. The document is called TECHNICAL.DOC.

Graphics and Color

Wild Blue Yonder was tested under a wide variety of resolutions and color depths on a wide variety of video cards. The default resolution for Wild Blue Yonder is 640x480. The default color depth is 256 colors.

If you experience graphics or color problems at higher resolutions or color depths, try setting your monitor first to 640x480 in the Windows Setup control panel (or the control panel for your particular video card), while leaving the color depth alone.

If this does not solve the problem, try setting your monitor to 648x480x256 colors.

Controlling Video Playback

If video controls are set to "Play movies with controller," you can no longer stop a video by clicking outside of the video window. You must click the camera icon to stop

the video. Click the camera icon again to restart the video.

Videos will play automatically when you first go to the Main Aircraft screen or when you first select "Weapons" or "Black Box" from the Main Aircraft Screen.

If you wish to see a video again after watching it, please use the Camera icon.

If video controls are set to "Play movies with controller," you may resize the video window. Grab the right-hand edge of the video window with the mouse to resize the window horizontally. Grab the bottom edge with the mouse to resize the window vertically.

Mouse

Some people running Wild Blue Yonder have experienced problems with delayed response to mouse clicks. To prevent this problem, move the mouse more slowly and, after deliberately clicking the mouse, do not move it until the program has responded.

When a photo is enlarged on the screen, the next subsequent mouse click will return the photo to normal size. Subsequent mouse clicks will be interpreted by the program as inputs, usually to "turn the page" or "exit the story". Therefore, avoid multiple mouse clicks when a photo is enlarged on the screen unless you want them to be accepted as commands.

Sound Levels

Sound levels may be adjusted by entering the Hangar screen and clicking on the "controls" button. If you set the internal levels to a low setting, and then use the volume controls on your speakers to raise the volume, you will also amplify any hiss on the soundtrack. The best sound levels are achieved by first raising the sound level in the "controls" function to their highest levels. If afterwards you still wish to raise the volume, adjust it on your external speakers.

Exiting the Program

The default method to exit the program is to click on the "globe" icon that takes you to the Hangar screen and click on the "quit" button.

You may also use <ALT-F4> to return to Windows at any time.

There is a known Director 4.0 bug with regard to hitting <Escape> to exit the program. Depending on where the mouse pointer is located, the program may or may not exit. If you use <Escape>, you cannot damage the program in any way, but you may be sent to a random location in the program and it may take more than one <Escape> command to exit.

It is best to exit the program via <ALT-F4> or the "quit" button.